



INTERNSHIPS OFFERS FOR 2022

CEA-List, Université Paris-Saclay

Master Réseaux – Sorbonne Université

LICIA – Trustworthy-, Intelligent-, Auto-organising Information Systems Laboratory

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- French Alternative Energies and Atomic Energy Commission
- CEA is a research institute
- CEA is not only Atomic Energy



cea

SEARCH

From research to industry
English Portal

CONTACT PARTNERS / SUPPLIERS FRENCH PORTAL

ABOUT CEA ▾ | RESEARCH AREAS ▲ | NEWS ▾ | RESOURCES ▾ |

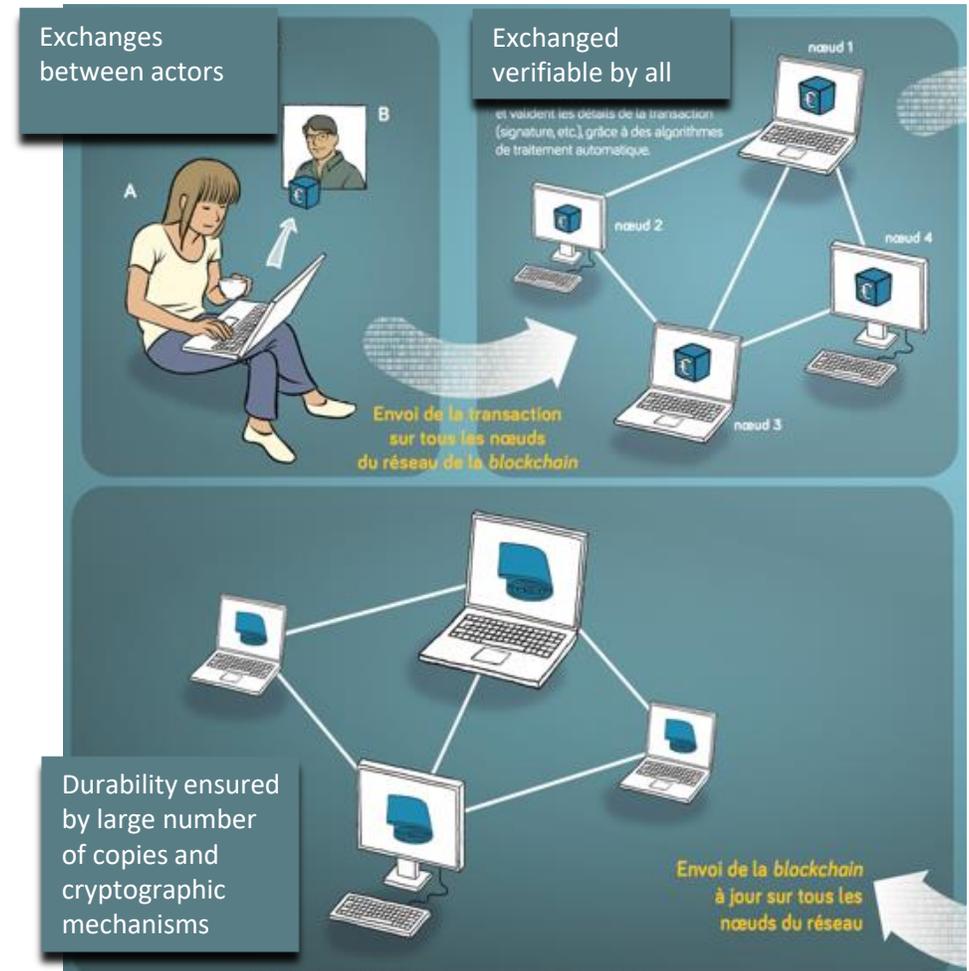
Research areas

Discover the main research areas on which the CEA works.

CONSULT THE SECTION

- DEFENCE AND SECURITY
- NUCLEAR ENERGY
- RENEWABLE ENERGIES
- TECHNOLOGICAL RESEARCH FOR INDUSTRY
- MATTER AND UNIVERSE
- HEALTH AND LIFE SCIENCES
- CLIMATE AND ENVIRONMENT

- The blockchain is a distributed ledger registry that contains the history of all exchanges made between its users since its creation
- The exchanges are stored in the blockchain in a secure, tamper-proof and transparent way. Exchanges are *verifiable* by all
- A distributed ledger that can register any kind of interaction, event or (cryptographic) artefact



At the Internet level, Blockchain can be seen as providing trust! It ensures agreement *without trust*

In 2018, CEA creates a new laboratory dedicated to distributed software technologies (e.g. Blockchains)

Trustworthy-, Intelligent-, Auto-organizing Information Systems Laboratory

Head of Lab | Sara Tucci-Piergiovanni



CEA's Focus: **GOING BEYOND (first gen) BLOCKCHAINS**

- Next generation blockchains: low-power, scalable, secure
- Advanced decentralised trusted services
- Methods and Tools for distributed technology design and validation

THE LICIA TEAM



TUCCI
Sara

Cheffe de laboratoire



GÜRCAN
Önder



LANUSSE
Agnes



DEL POZZO
Antonella



AMOUSSOU-GUENOU
Yackolley



RIEUTORD
Thibault



GARCIA PEREZ
Alvaro



DUBAILLAY
Pierre

CI (Correspondant Informatique)



RALITERA
Tahina



DJARI
Mohamed-Aimen



RAPETTI
Alexandre



ROUSSILLE
Hector

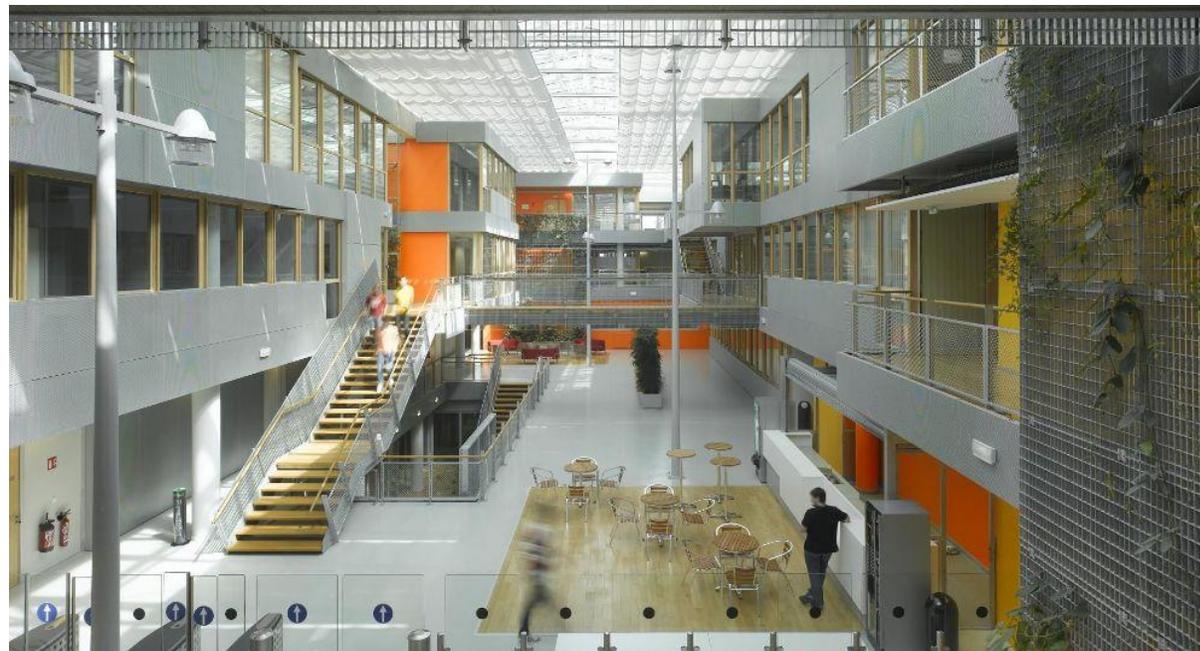
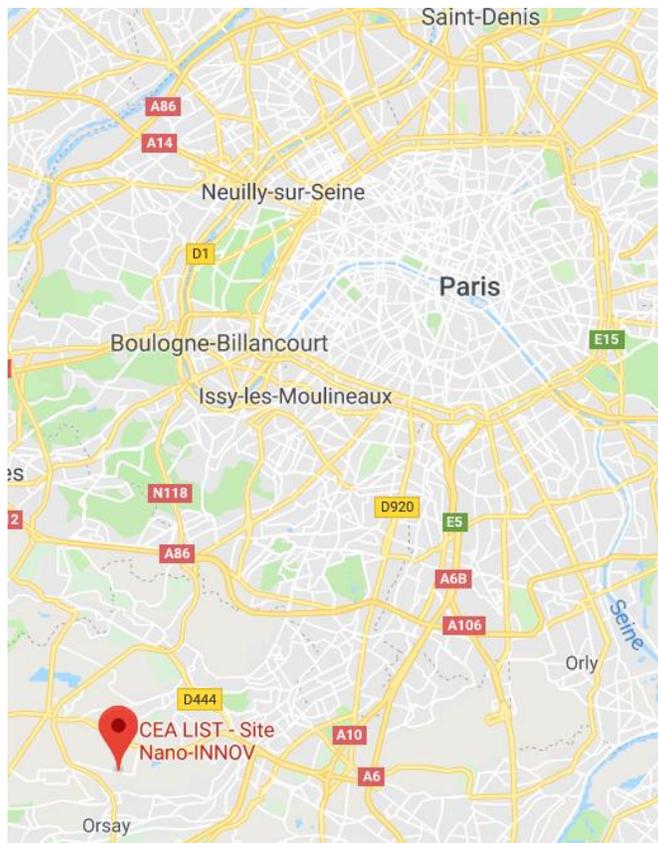


PAVLOFF
Ulysse



BESSOLES
Matthieu

WE ARE LOCATED ON THE “PLATEAU DE SACLAY”



Design

System specification

Formal specification
(algorithms)

Implementation
Code

Validation

Formal analysis

Theorems and
proofs

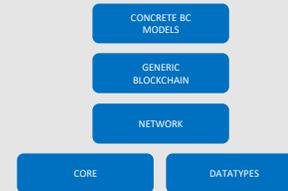
Simulation

Simulator
Simulation data



MAX Simulation Framework

- Dedicated Blockchain models
- Modularity and Extensibility
- Security Attacks testing support



1. Automatic test generation from accountability module
2. Design and implementation of a network framework in a blockchain simulator

Design and validation of distributed ledger core technology

- Green and scalable algorithms
- Link with Physical world
- Proved Attack resilience
- Auditability



3. Blockchain algorithms for federated learning

Design and validation of advanced services

- Identity
- Traceability
- Compliance
- Incentives



4. Analysis of clients rentability in a distributed federated learning system using blockchains
5. Hierarchy of smart contracts for a decentralised escrow platform

Availabilities

The internships can start between February and April, depending on the candidate availabilities, and for a duration of about 6 months.

It is important to know that the instruction phase is **long!** For a beginning in February, the application should be made at before the end of October.

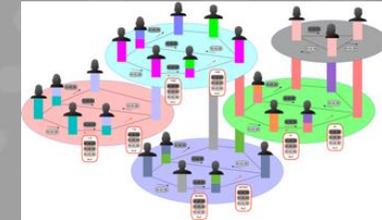
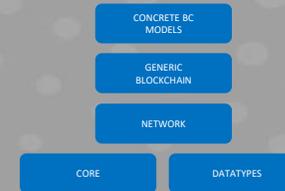
Disponibilité du poste

Début de stage possible de février à avril selon les disponibilités des candidat.e.s pour une durée d'approximativement 6 mois

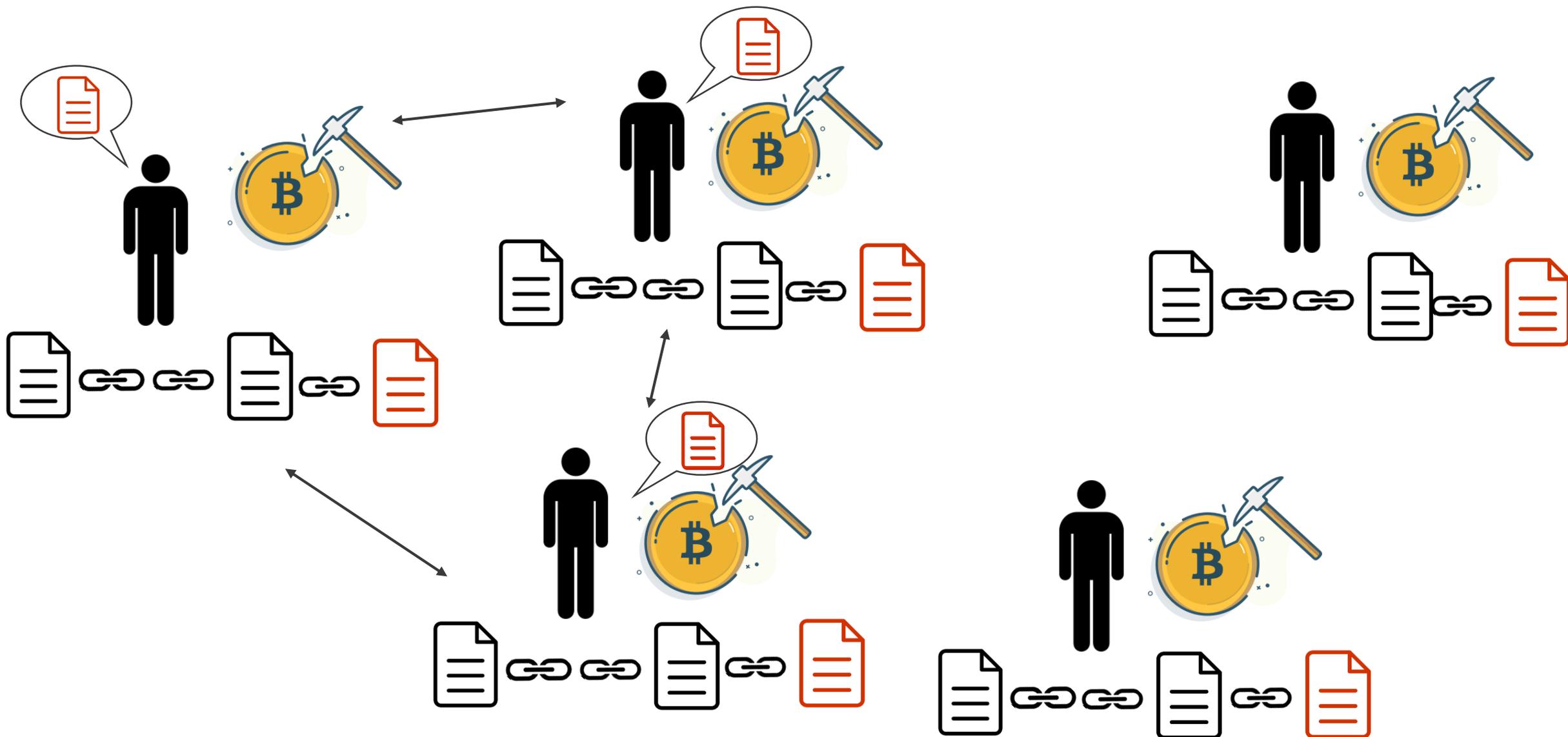
Attention !!! **Les délais d'instruction de dossier sont long,** pour un début en février 2022 les dossier doivent être déposés au plus tard le 31 Octobre 2021.

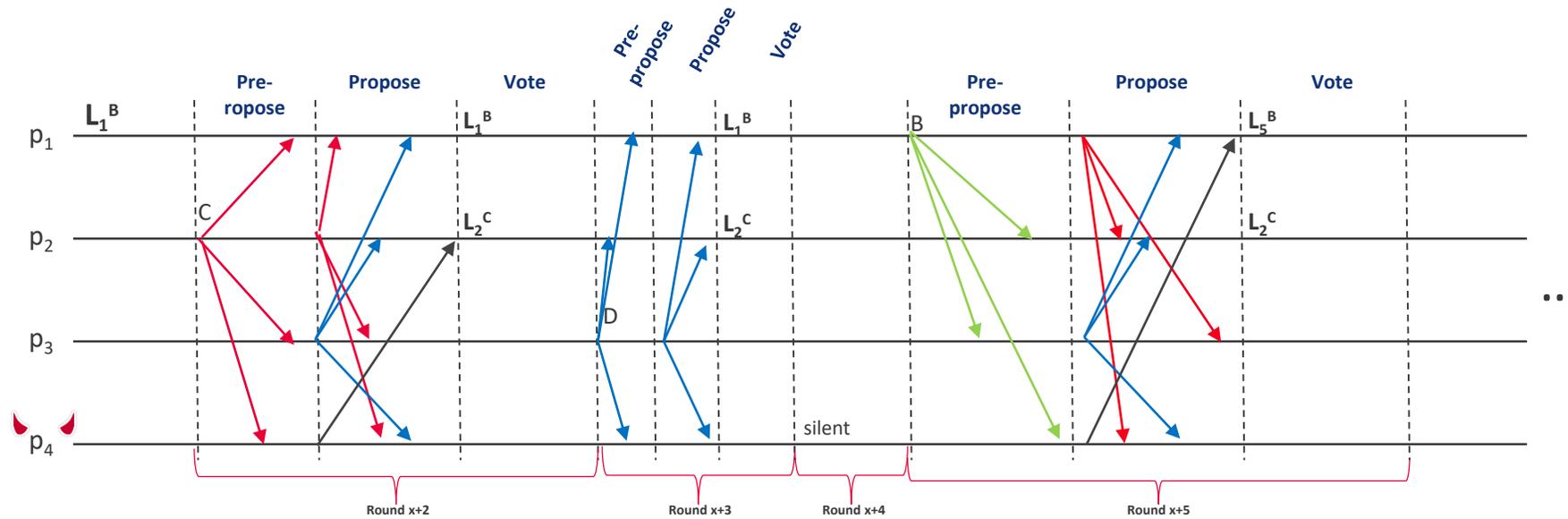
MAX Simulation Framework

- Dedicated Blockchain models
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1- AUTOMATIC TEST GENERATION FROM ACCOUNTABILITY MODULE





Processes might misbehave, they diverge from the protocol.

We want to detect them and construct a proof of their misbehavior.

Tendermint pseudo-code (BFT protocol)

```

Algorithm 1 Tendermint consensus algorithm
1: Initialization:
2:  $h_0 := 0$  /* current height, or consensus instance we are currently executing */
3:  $round_0 := 0$  /* current round number */
4:  $steps \in \{Propose, Prevote, Precommit\}$ 
5:  $decision_{[h]}$  := nil
6:  $locked_{[step]} := nil$ 
7:  $lockedRound_0 := -1$ 
8:  $validValues := nil$ 
9:  $validRound_0 := -1$ 
10: upon start do StartRound(0)
11: Function StartRound(round):
12:  $round_0 \leftarrow round$ 
13:  $steps \leftarrow propose$ 
14: if  $propose(h_0, round_0) = p$  then
15:   if  $validValues \neq nil$  then
16:      $proposal \leftarrow validValues$ 
17:   else
18:      $proposal \leftarrow getValues()$ 
19:   broadcast PROPOSAL( $h_0, round_0, proposal, validRound_0$ )
20: else
21:   schedule OnTimeoutPropose( $h_0, round_0$ ) to be executed after timeoutPropose( $round_0$ )
22: upon PROPOSAL( $h_0, round_0, v$ ) from proposer( $h_0, round_0$ ) while  $steps = propose$  do
23:   if  $valid()$   $\wedge$  ( $lockedRound_0 = -1 \vee lockedValues = v$ ) then
24:     broadcast PREVOTE( $h_0, round_0, id(v)$ )
25:   else
26:     broadcast PREVOTE( $h_0, round_0, nil$ )
27:    $steps \leftarrow prevote$ 
28: upon PREVOTE( $h_0, round_0, v$ ) from proposer( $h_0, round_0$ ) AND  $2f + 1$  PREVOTE( $h_0, v, id(v)$ ) while
29:    $steps = propose \wedge (v > 0 \wedge v < round_0)$  do
30:   if  $valid()$   $\wedge$  ( $lockedRound_0 < v \vee lockedValues = v$ ) then
31:     broadcast PREVOTE( $h_0, round_0, id(v)$ )
32:   else
33:     broadcast PREVOTE( $h_0, round_0, nil$ )
34:    $steps \leftarrow prevote$ 
35: upon  $2f + 1$  PREVOTE( $h_0, round_0, v$ ) while  $steps = prevote$  for the first time do
36:   schedule OnTimeoutPrevote( $h_0, round_0$ ) to be executed after timeoutPrevote( $round_0$ )
37: if  $steps = prevote$  then
38:    $lockedValues \leftarrow v$ 
39:    $lockedRound_0 \leftarrow round_0$ 
40:   broadcast PRECOMMIT( $h_0, round_0, id(v)$ )
41:    $steps \leftarrow precommit$ 
42:    $validValues \leftarrow v$ 
43:    $validRound_0 \leftarrow round_0$ 
44: upon  $2f + 1$  PRECOMMIT( $h_0, round_0, nil$ ) while  $steps = precommit$  do
45:   broadcast PRECOMMIT( $h_0, round_0, nil$ )
46:    $steps \leftarrow precommit$ 
47: upon  $2f + 1$  PRECOMMIT( $h_0, round_0, v$ ) for the first time do
48:   schedule OnTimeoutPrecommit( $h_0, round_0$ ) to be executed after timeoutPrecommit( $round_0$ )
49: upon PROPOSAL( $h_0, r, v$ ) from proposer( $h_0, r$ ) AND  $2f + 1$  PRECOMMIT( $h_0, r, id(v)$ ) while
50:    $decision_{[h]}$  := nil do
51:   if  $valid()$  then
52:      $decision_{[h]} \leftarrow v$ 
53:      $h_0 \leftarrow h_0 + 1$ 
54:     reset  $lockedRound_0$ ,  $lockedValues$ ,  $validRound_0$  and  $validValues$  to initial values and empty message log
55:     StartRound(0)
56: upon  $f + 1$  ( $r, h_0, round_0, v$ ) with  $round > round_0$  do
57:   StartRound(round)
57: Function OnTimeoutPropose(height, round):
58:   if  $height = h_0 \wedge round = round_0 \wedge steps = propose$  then
59:     broadcast PREVOTE( $h_0, round_0, nil$ )
60:      $steps \leftarrow prevote$ 
61: Function OnTimeoutPrevote(height, round):
62:   if  $height = h_0 \wedge round = round_0 \wedge steps = prevote$  then
63:     broadcast PRECOMMIT( $h_0, round_0, nil$ )
64:      $steps \leftarrow precommit$ 
65: Function OnTimeoutPrecommit(height, round):
66:   if  $height = h_0 \wedge round = round_0$  then
67:     StartRound(round + 1)

```



Tendermint State Machine



Automatic test generator



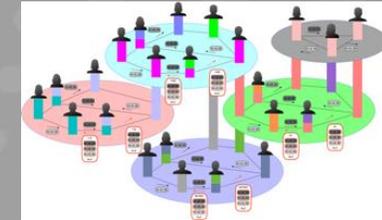
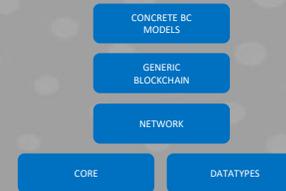
Test 1
Test 2
Test 3
....

Goal :

The goal of this internship is to define and develop a tool for automatically generating test scenarios for the implementation of Tendermint. The candidate will have access to a formalization of the algorithm, as well as a first methodology allowing to define (pen and paper) tests.

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2- DESIGN AND IMPLEMENTATION OF A NETWORK FRAMEWORK IN A BLOCKCHAIN SIMULATOR

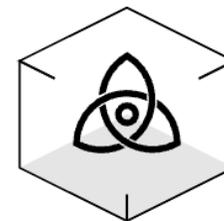
Context

- ▶ Emergence of new blockchains
- ▶ Different consensus protocols : PoW, PoS, PBFT ...
- ▶ Lack of perspective about security in blockchain applications



Objective

- ▶ State of the art :
 - Communication paradigms
 - Network properties
 - Classical attacks
- ▶ Design and implementation of the network framework in our simulator
 - Influence the network properties
 - Swap communication paradigms
 - Set up attacks easily



Program schedule

- State of the art
- Design and modeling
- Implementation
- (Analysis)

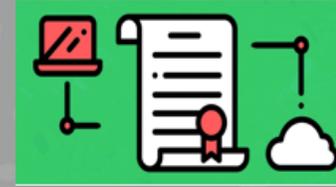
Technologies

- ▶ Java 11
- ▶ Maven
- ▶ Git
- ▶ Gitlab
- ▶ IDE (choice of the candidate)

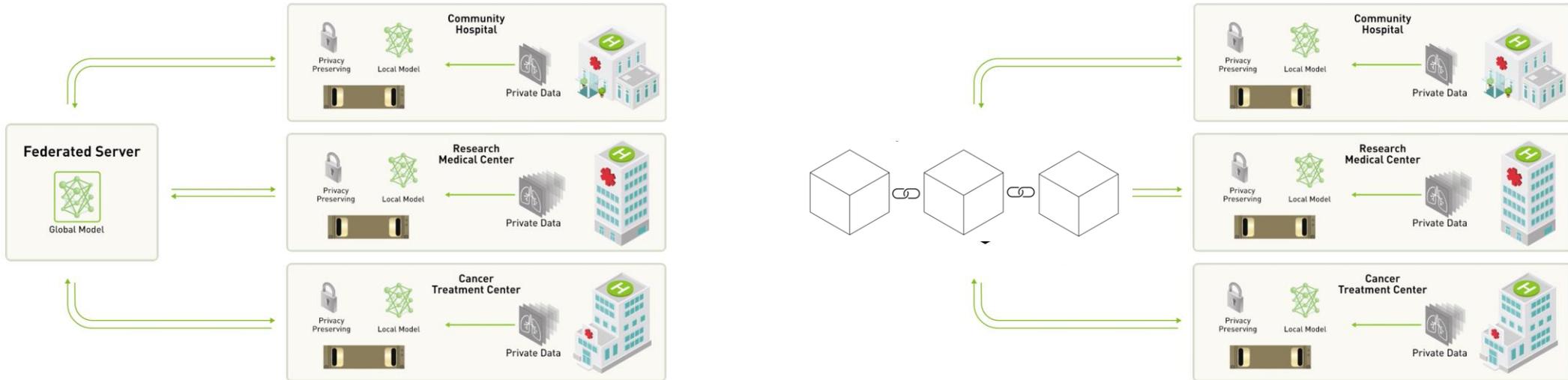


Design and validation of distributed ledger core technology

- Green and scalable algorithms
- Link with Physical world
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3- BLOCKCHAIN ALGORITHMS FOR FEDERATED LEARNING



Goal :

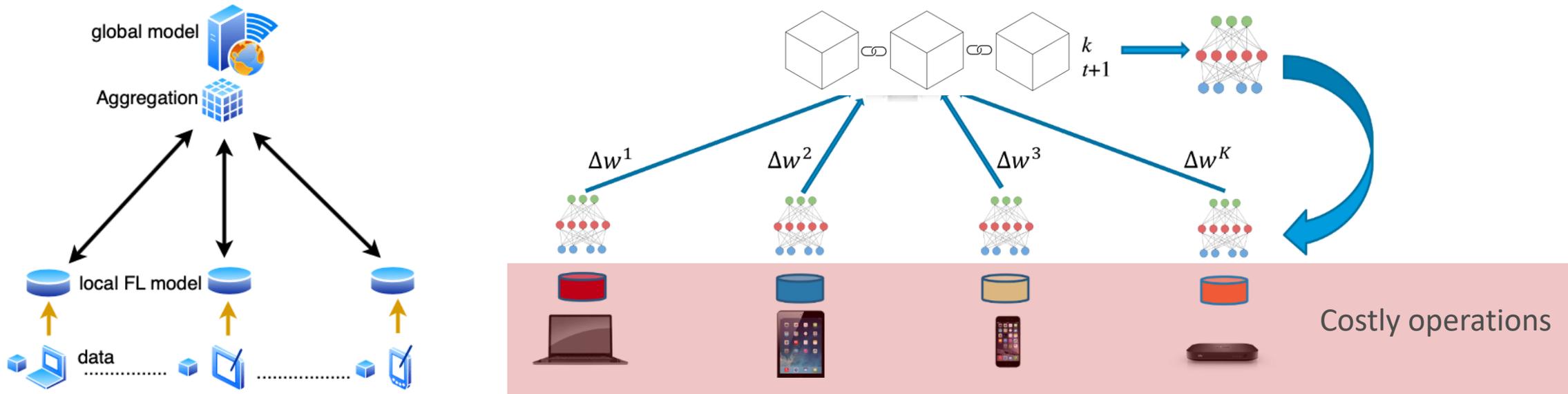
The goal of this internship is to help at the conception and the implementation of a blockchain platform for a distributed federated learning application. This work will be part of the CEA-List Carnot projet « Fantastyc ». A high level specification and a preliminary prototype will be available to the candidate at the beginning of the internship.

Design and validation of advanced services

- Identity
- Traceability
- Compliance
- Incentives



4- ANALYSIS OF CLIENTS RENTABILITY IN A DISTRIBUTED FEDERATED LEARNING SYSTEM USING BLOCKCHAINS



- Understand and analyze the gain of the clients in such a system.
- Design incentive mechanisms allowing clients for gaining from doing these operations.

Design and validation of advanced services

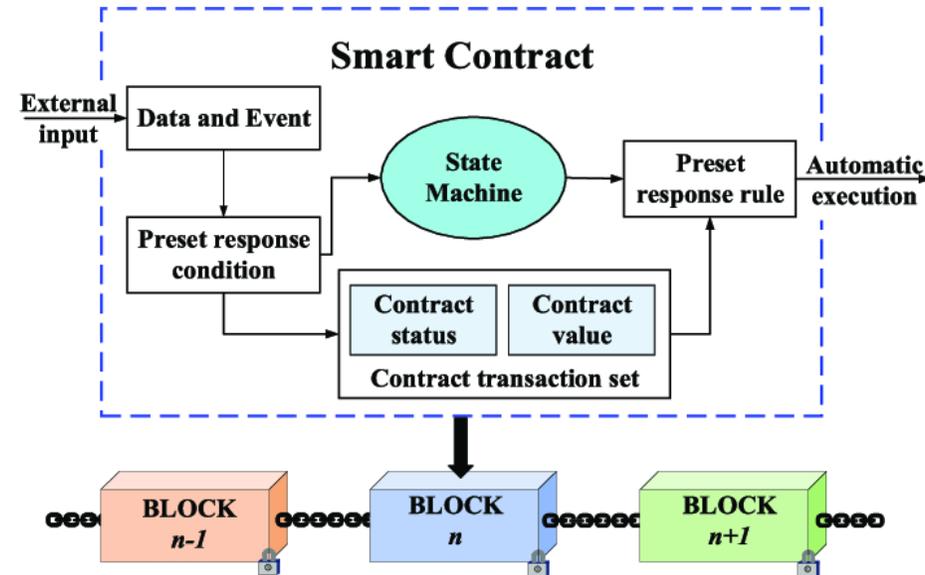
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5- HIERARCHY OF SMART CONTRACTS FOR A DECENTRALISED ESCROW PLATFORM

Basic Escrow Process

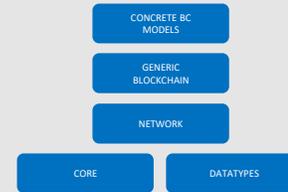




Goal :

The goal of this internship is to define a hierarchy of smart contracts and to define the life cycle of the smart contracts, allowing to have a continuous integration of new smart contracts for the DeFi application which is a decentralized escrow platform.

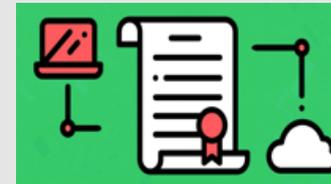
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4. Analysis of clients rentability in a distributed federated learning system using blockchains
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DE LA RECHERCHE À L'INDUSTRIE

THANK YOU | MERCI

Yackolley Amoussou-Guenou

Pierre Dubailly

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